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W imp Programming for

We believe that Wimp Programming for All will prove to be the definitive book on this

This new book, scheduled for publication mid October, provides programmers with a complete introduction to all the techniques involved in writing multi-tasking Wimp programs to run within the RISC OS Desktop environment. No prior knowledge of the Wimp is assumed and the tutorial style of the book will enable all programmers to understand the concepts involved and to develop their skills in writing high quality programs within the Desktop environment.

Contents

W imp Programming for All derives from the highly popular series of articles originally published in volume 3 of RISC User magazine and written by Lee Calcraft. This has been extensively revised with substantial additional material, all brought up to date for RISC OS 3.

To support the book there will be a disc containing all the programs

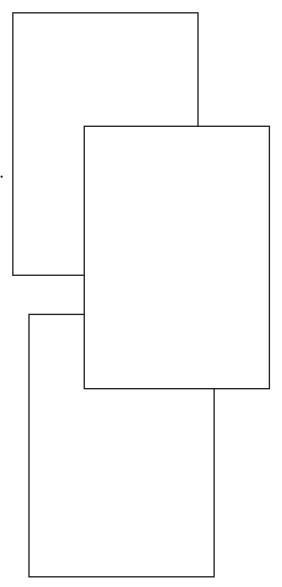
Price and Availability

The book is scheduled for release in mid-October with a cover price of £12.95. The accompanying disc will be available at the same time for £4.95 (inc. VAI).

The book consists of ten main chapters and a number of appendices:

- w Chapter 1: Introducing the Wimp
- w Chapter 2: Windows
- w Chapter 3: The Wimp Poll Loop
- w Chapter 4: Error Handling
- w Chapter 5: Icons
- w Chapter 6: Menus
- w Chapter 7: Redrawing Windows
- w Chapter 8: The Wimp Message System, Loading and Saving Data
- w Chapter 9: Templates
- w Chapter 10: Printer Drivers and Outline Fonts
- w Appendix A: RISC OS 3
- w Appendix B: Indirection Operators
- w Appendix C: Application Resources
- w Appendix D: Setting up a sprite area

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